



## **2016 DIVISION BREAKDOWN SUMMARY**

The information below is to define what can be expected in each division as far as games, practices, uniforms (what is provided by MLL), etc. When you register your child, they will be placed in the appropriate division below based on their birth date.

### **BASEBALL (BY LEAGUE AGE):**

#### **T-Ball (4 & 5 Year Old Boys) (4 Year Old Girls):**

This is our Developmental Division whose primary focus is to teach the players the basic skills, Throwing, Catching, Fielding, and Hitting. In addition, players will be introduced to the basics of the game.

1. Roster Size: (7) seven players per team, allowing for more focused one on one instruction.
  - a. Players placed on team by Director / VP.
  - b. Roster Size depends on the number of available volunteer coaches.
2. No Scoreboards is used in this division as the focus is for development and not wins / losses.
3. Game / Practice Time Limit: 1 Hour
4. Uniform: MLL Provides Hat, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

#### **A6: (Coach Pitch):**

This division is where the players develop the skill of hitting a pitched ball. This level promotes coordination in developing the skill to hit a pitched ball.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 6:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
    - iii. No Scoreboard is used.
  - c. All games are played within MLL and are scheduled by our scheduler.
  - d. Time Limit: 1 ½ hour.
    - i. (6) innings or 1 ½ hour from scheduled game time.
    - ii. (3) innings or 1 hour of play for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are placed on a team by Director / VP. This is done to evenly distribute players based on skill level achieved the previous year.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

## **AA7: (Machine Pitch):**

This division uses a spring loaded pitching machine which is placed 46 feet from home plate. The speed is set to achieve a 33 mph pitched ball to the hitter. This is a competitive division where score is kept.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 6:00pm Start for the Game.
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are played within MLL and are scheduled by our scheduler.
  - d. Time Limit: 1 ½ Hour.
    - i. (6) innings or 1 ½ hour from scheduled game time.
    - ii. (4) innings or 1 hour of play for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

## **AA8: (Machine Pitch):**

This division uses a spring loaded pitching machine which is placed 46 feet from home plate. The speed is set to achieve a 33 mph pitched ball to the hitter. This is a competitive division where score is kept. Post Season play may be available at the Invitational Level depending on available tournaments.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 6:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are played within MLL and are scheduled by our scheduler.
  - d. Game / Practice Time Limit: 1 ½ hour.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

## AAA9:

This division is where the players learn the technique of pitching. This is a competitive division where score is kept. Post Season play may be available at the Invitational level depending on available tournaments.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 6:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are played within MLL and are scheduled by our scheduler.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: 1 ½ hour.
    - i. (6) innings or 1 ½ hour from scheduled game time.
    - ii. (4) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

## AAA10:

This division is where the players learn the technique of pitching. This is a competitive division where score is kept. Post Season play may be available at the District Level for this age group.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 6:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are played within MLL and are scheduled by our scheduler.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: 1 ½ hour.
    - i. (6) innings or 1 ½ hour from scheduled game time.
    - ii. (4) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
4. Local White Sheet rules (if any) in effect:
5. Uniform: MLL Provides Hat, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

## **Major (11 & 12 Year Old) (Also known as the Little League Division):**

This division, also known as the “Little League” Division is the last year the players play on the small field. This is a competitive division where score is kept. Post Season play is available for this division at the District Level with a chance of advancing to the Little League World Series, as seen on TV every year.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 8:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are played within MLL and are scheduled by our scheduler.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: Per field availability:
    - i. (6) innings or 1 ½ hour from scheduled game time.
    - ii. (4) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat, Shirt, Pants, Belt, and Socks.

## **Intermediate 50 / 70 (12 & 13 Year Old):**

This division is also known as the “Intermediate Division.” It was developed by Little League to help players transition from playing on the small field to the big field. This is a competitive division where score is kept. This division inter-leagues with neighboring leagues. Post Season play is available for this division at the District Level.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 7:00-8:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are inter-league play and are scheduled at the District Level.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: Per Field Availability.
    - i. (7) innings or 1 ½ hour from scheduled game time.
    - ii. (5) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect only when two MLL teams are competing against one another:
4. Uniform: MLL Provides Hat, Shirt, Pants, Belt, and Socks.

## Junior (13 & 14 Year Old):

This is a competitive division where score is kept. This division inter-leagues with neighboring leagues. Post Season play is available for this division at the District Level.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 7:00-8:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are inter-league play and are scheduled at the District Level.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: Per availability.
    - i. (7) innings or 1 ½ hour from scheduled game time.
    - ii. (5) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect only when two MLL teams are competing against one another:
4. Uniform: MLL Provides Hat, Shirt, Pants, Belt, and Socks.

## Senior (14, 15, & 16 Year Old):

This is a competitive division where score is kept. This division inter-leagues with neighboring leagues. Post Season play is available for this division at the District Level.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 7:00-8:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are inter-league play and are scheduled at the District Level.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: Per availability.
    - i. (7) innings or 1 ½ hour from scheduled game time.
    - ii. (5) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect only when two MLL teams are competing against one another:
4. Uniform: MLL Provides Hat, Shirt, Pants, Belt, and Socks.

**Big League (15, 16, 17, & 18 Year Old):**

1. Season: Start as Early as March, as determined at the District Level.
2. Inter-League Play.
3. Rules: Governed by Little League Green Book (No White Sheet Rules).
4. Uniforms: MLL Provides Hat, Shirt, Pants, Belt, and Socks.

## **SOFTBALL (BY LEAGUE AGE):**

### **AS (5 & 6 Year Old): (Coach Pitch):**

This division is where the players develop the skill of hitting a pitched ball. This level promotes coordination in developing the skill to hit a pitched ball.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 6:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
    - iii. No Scoreboard is used.
  - c. All games are played within MLL and are scheduled by our scheduler.
  - d. Time Limit: 1 ½ hour.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are placed on a team by Director / VP. This is done to evenly distribute players based on skill level achieved the previous year.
3. Rules: Governed by Little League Orange Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

### **AAS (7-8 Year Old): (Machine Pitch):**

This division uses a spring loaded pitching machine which is placed 35 feet from home plate. This is a competitive division where score is kept. Post Season play may be available at the Invitational Level depending on available tournaments.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 6:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are played within MLL and are scheduled by our scheduler.
  - d. Game / Practice Time Limit: 1 ½ hour.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Green Book.
  - a. Local White Sheet rules (if any) in effect when (2) MLL teams are competing.
4. Uniform: MLL Provides Hat / Visor, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

## **AAAS (9-10 Year Old):**

This division is where the players learn the technique of pitching. This is a competitive division where score is kept. Post Season is available at the District Level for this division.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 6:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are played within MLL as well as inter-leagued with neighboring leagues.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: 1 ½ hour.
    - i. (6) innings or 1 ½ hour from scheduled game time.
    - ii. (4) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Orange Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat, Shirt only. Pants, Belt, and Socks can either be purchased through MLL or some other outlet. Cost information will be provided to team by the team mom.

## **Major SB (11-12 Year Old):**

This division is also known as the “Little League” Division. This is a competitive division where score is kept. Post Season play is available for this division at the District Level.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.
    - i. (1) One game during the week: 8:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are played within MLL as well as inter-leagued with neighboring leagues.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: Per field availability.
    - i. (6) innings or 1 ½ hour from scheduled game time.
    - ii. (4) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Orange Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat / Visor, Shirt, Pants, Belt, and Socks.

## **Senior SB (13-16 Year Old):**

This is a competitive division where score is kept. Post Season play is available for this division at the District Level.

1. Season: Practices start Beginning of March, Games Start End of March – Beginning of April:
  - a. Practices: (6) Six minimum prior to games starting (weather permitting).
  - b. Games: (12) Twelve guaranteed, more if schedule / weather permits.



- i. (1) One game during the week: 8:00pm Start for the Game
    - ii. (1) One game on Saturday: Time to be determined.
  - c. All games are inter-leagued with neighboring leagues.
  - d. Regular Season ends on or about June 15<sup>th</sup>, depending on the District Tournament Schedule. A minimum number of (12) twelve games must be played by a team in order for those rostered players to be eligible for selection to a post season team.
  - e. Time Limit: Per field availability.
    - i. (7) innings or 1 ½ hour from scheduled game time.
    - ii. (5) innings for weather related stoppage.
2. Roster Size: (12) Twelve players, minimum depending on registration numbers.
  - a. Players are chosen to a team via the player draft which takes place after evaluations.
3. Rules: Governed by Little League Orange Book.
  - a. Local White Sheet rules (if any) in effect:
4. Uniform: MLL Provides Hat / Visor, Shirt, Pants, Belt, and Socks.